

## CURRICULUM OVERVIEW

**ENGLISH:** Year 1 are learning to listen to, read, view and interpret texts with animal characters to explore how they reflect human qualities. Students create an animal character to be included in a literary text, and discuss their choices in an interview.

MATHEMATICS: Students have opportunities to develop understandings of:
Number and place value - recall, represent and count collections; position and locate numbers on number line, represent and record two-digit numbers; represent, record and solve simple addition and subtraction problems.

Fractions and decimals - identify one half.

Money and Financial Maths - explore features of Australian coins.

Patterns and algebra - recall and describe number patterns formed by skip counting.

Using units of measurement compare, measure and order objects according to their length or capacity using uniform informal units.

**SCIENCE**: Changes around me — Year 1 are exploring how the sky changes throughout the day and into the night and how the land changes as a result of changing seasons and weather events.

HASS: My Changing World- What are the features of my local places and how have they changed?

Students will draw on studies at the personal and local scale, including familiar places, e.g. the school, local park and local shops and recognise that the features of places can be natural, managed or constructed. They will represent local places using pictorial maps and describe local places using the language of direction and location.

# **SPECIALISTS**

MUSIC: "Different Places"

Year 1 students will explore a range of songs, rhymes and chants based on the theme of different places as stimulus for music making and responding.

#### TECHNOLOGIES: Digital

Students will explore common digital systems and how they are used in different ways. They will collect familiar data from peers in their class, and represent their findings in a variety of ways.

Students will design solutions to simple problems using a sequence of steps and decisions. They will be engaged in unplugged and plugged coding activities, using Bluebot robots as a programming tool. Students will explore the importance of being safe online.

TERM

R

3

2024

**HEALTH AND PHYSICAL EDUCATION:** In PE, students will demonstrate dodging and running skills and test alternatives to evade others/objects in tagging games. Students will demonstrate strategies to work in groups and play fairly during tagging games.

In Health, students will examine health messages related to the health benefits of physical activity, nutritious dietary intake and maintaining good personal hygiene habits to help them healthy. Students will describe actions that keep themselves and others healthy in different situations.

## CLASSROOM/ SCHOOL COMMUNITY UPDATES

ASSEMBLY: Weeks 3, 6, 9

**P&C MEETING:** Wk 2 Mon 15/07 @ 6:30pm, Wk 7 Mon 19/08 @ 9:30am

### **EVENTS/EXCURSIONS/INCURSIONS**

Wk 1 - 09/07 NAIDOC Day Activities

12/07 Junior Athletics Carnival Year P-3 (9-1)

Wk 3 - 26/07 National Tree Day SRC

Wk 5 - 07/08 - 14/08 Life Ed Van Healthy Harold Years P-4

09/08 - AST Breakfast 8am Tuckshop

Wk 6 - Science Week

12/08 - SRC Animal Welfare League Charity Drive starts

13/08 - 14/08 - 3 Way Conferencing

16/08 - Bullying NO WAY! Day

Wk 7 - 23/08 - Book Character Parade P-6 9:15

Wk 8 - 27/08 - 28/08 Father's Day Stall

29/08 - SRC Animal Welfare League Charity Drive concludes

30/08 - Gold Coast Show Holiday

Wk 9 - 02/09 - 1T Currumbin Creek 'Making Memories'

03/09 - 1R, 1BW Currumbin Creek 'Making Memories'

04/09 - Gilston SS Arts Showcase

Wk 10 - 09/09 - 11/09 - Footsteps Dance P-6

12/09 - National R U OK? Day

POSITIVE BEHAVIOUR/SCHOOL RULES			
TERM 3	WEEK	RULE	FOCUS
	1-2	Be a Learner	Wear your uniform with pride
		Be Respectful	
	3-4	Be Safe	Walk on concrete
	5-6	Be Safe	Play by the Rules
	7-8	Be Respectful	Use the High 5
	9-10	Be Safe	Keep hands and feet to self



Earn a Bee Sting for Positive Behaviour



