

y E A R

CURRICULUM OVFRVIFW

ENGLISH: In reading, students will explore how cause and effect works within narrative structures. They will also listen for and manipulate sound combinations and rhythmic sound patterns. In writing, students will write a narrative using a beginning, problems and will work towards writing a logical solution. Students will also create and present an innovation of a known poem to a familiar audience.

MATHEMATICS: Students will recognise, model, represent and order numbers and group, partition and rearrange collections in hundreds, tens and ones. They will also continue to understand counting patterns. They will: tell time to the quarter-hour, using the language of 'past' and 'to', look at halves and quarters of shapes and collections, count and order small collections of Australian coins and notes according to their value, recognise and represent multiplication as repeated addition, groups and arrays, represent division as grouping into equal sets and solve simple problems using these representations, compare and order several shapes and objects based on length, area, volume and capacity using appropriate uniform informal units and compare masses of objects using balance scales.

SCIENCE: Students will design a toy that moves with a push or pull, describe a change to the toy and how it affects the toy's movement, pose an investigative question and make a prediction about an object's movement.

HASS: Students will continue to explore how people are connected to their place and other places.

MEDIA ARTS: Students will use presentation software to publish a procedural text that they have created. They will have the opportunity to present their narrative through a multimedia program.

SPECIALISTS

MUSIC: "Save the World"

Year 2 students will continue in their exploration of songs, rhymes and chants based on the theme of Earth's resources as stimulus for music making and responding.

TECHNOLOGIES: DESIGN

Students will explore requirements for plant growth and the production and processing steps to get from a wheat seed to a food product (loaf of bread). They will investigate bread making methods used in modern and traditional societies.

HEALTH AND PHYSICAL EDUCATION: In Movement, students will demonstrate fundamental movement skills while using scooter boards. They will manoeuvre a scooter board along different pathways and through a range of obstacles. They will also work collaboratively with partners to solve team-based scooter board challenges. In Health, students will continue to investigate the concept of what health is and which foods and activities make them healthy. They will also identify the actions that they can apply to keep themselves and others healthy and safe in their classroom.

SOCIAL EMOTIONAL LEARNING: Students will explore the endless capabilities of our fantastic brain! They will develop an awareness how we can tune in to the different parts of the brain, build growth mindset and understand values and differences between us. Learning how we can be calm and relaxed and reflect on feelings in different situations.

CLASSROOM/ SCHOOL COMMUNITY UPDATES

WHOLE SCHOOL ASSEMBLY: MONDAY WEEKS 3, 6, 9 @2:20PM

P&C MEETING: WEEK 1 MONDAY 15/04 @ 9:30am WEEK 6 MONDAY 20/05 @ 6:30 WEEK 10 MONDAY 17/06 @ 9:30

EVENTS/EXCURSIONS/INCURSIONS

Wk 1 - Cross Country Tues 16/04 P-6

Wk 2 - ANZAC Assembly Wed 24/04 9:15 Hall ANZAC Day holiday Thurs 25/03 School Photos - Wed 01/05

Wk 4 - Labour Day holiday Mon 06/05 Mother's Day stall Wed-Fri

Wk 5 - P/1 Wild Rangers Incursion Wed 15/05

Wk 8 - SRC Fundraiser "Wear your team colours" Wed 5/06 GPAC Finals Wed 5/06

Wk 9 - Book Fair Mon - Fri

Under 8's day P-2 Tue 18/06 11:40 - 2:00

Wk 10 -SRC—Donut Day Thurs 20/06
PCL Celebration of Learning Thurs 20/06

POSITIVE BEHAVIOUR/SCHOOL RULES			
TERM 2	WEEK	RULE	FOCUS
	1-2	Be a Learner	Whole body listening at Assembly
	3-4	Be Safe	Play by the Rules
	5-6	Be Respectful	Speak respectfully to teachers & student
	7-8	Be Safe	Hands and feet to self
	9-10	Be Respectful	Keep area clean at lunchtime



Earn a Bee Sting for Positive Behaviour

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Towards the Class Beehive
Rewards and Certificates

